Improved Model Based approach to address the Architecture, Design and Specification of complex systems. Matlab Expo 2018 19 June | Paris

Jean Duprez, Airbus Operations SAS 19 June, 2018



How  $? \rightarrow Easy \& efficient_{use}$ .

# Make things Simple & easy !"

"True simplicity is derived from so much more than just the absence of clutter and ornamentation. It's about
bringing order to Complexity...
You have to deeply understand
the essence of a product in order to be able
to get rid of the parts that are not essential."

Jony Ive (Chief Design Officer at Apple)





Optimize model structure by **Factorizing Model** elements.

- Make modeling of re-usable elements simple & easy.
- Promote genericity of model elements by better managing specificities and variability.
- Reduce model complexity
- Better consider expectations
- Better address the information

Improve design quality & capitalization, by **Formalizing Design Expectations** into the model.

- Cascade design expectations into the model structure.
- Use model elements to formalize Requirements.
- Ensure full traceability between requirements and with associated model elements

**→**3

# Represent the System through **Multiple Views**.

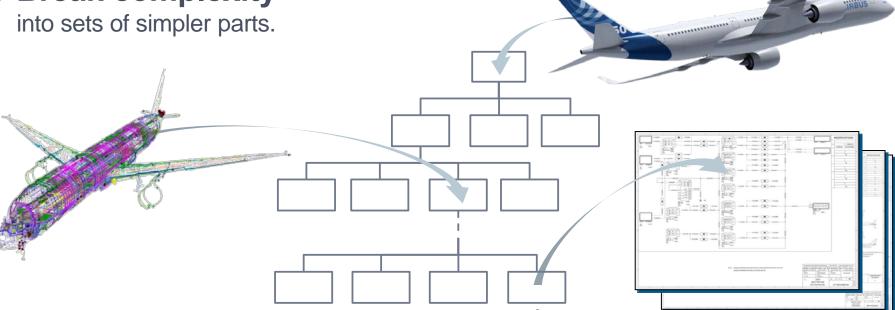
Using most adapted graphical representations to address each concerns in the most efficient way.

- Using several abstraction levels
- Considering only relevant information
- Using the more adapted description formalism

# How ? → Complexity challenge.

# How to address Complexity ?

# → Break complexity



#### How ? → Complexity challenge.

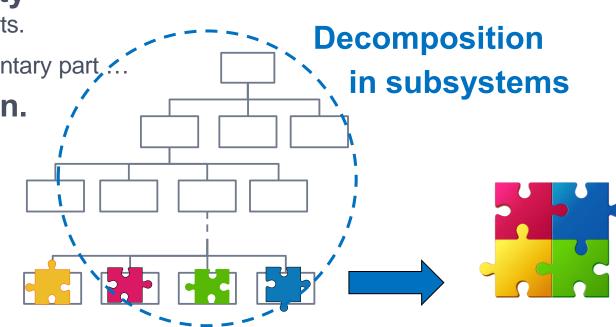
# How to address Complexity ?

# → Break complexity

into sets of simpler parts.

- → Design each elementary part ...
- → manage integration.

Allow to get Deep understanding of each sub-set.



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### How ? → Complexity challenge. How to address Complexity ? → Break complexity Optimize the breakdown by into sets of simpler parts. improving the → Design each elementary part. design model → manage integration. structure. Allow to get Deep understanding of each sub-set.



# **Factorizing** the design by : generating re-usable components.

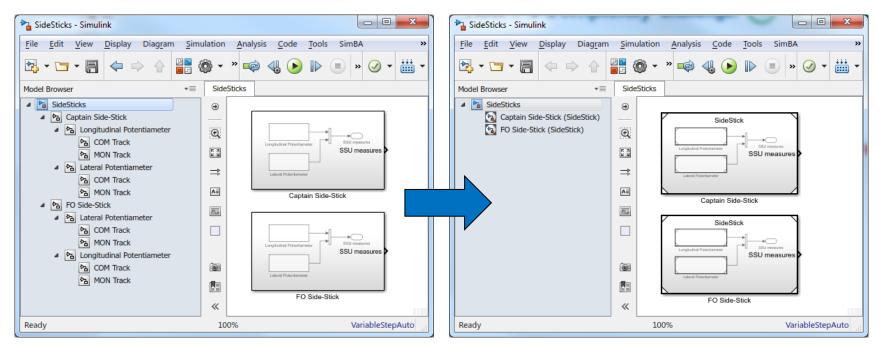
### Example of a simplistic Side-Sticks design :

2 side sticks, for the captain & first officer,

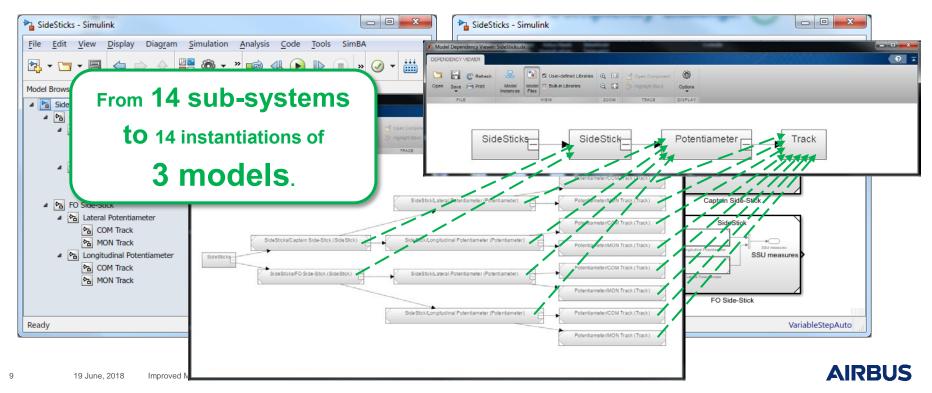
- with 2 axis : longitudinal & lateral,
- with a potentiometer on each axis,
  - with a track to measure the angular position,
  - and a track for monitoring.

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### Use of Model Referencing.



### Use of Model Referencing.





**Factorizing** the design by : generating re-usable components.

No duplication of re-usable components.
 → referencing instead of copy-pasting.

But, model referencing is not as simple and easy to use as subsystem blocks.



# → Make it simple & easy to use.

(thanks to specific customizations)

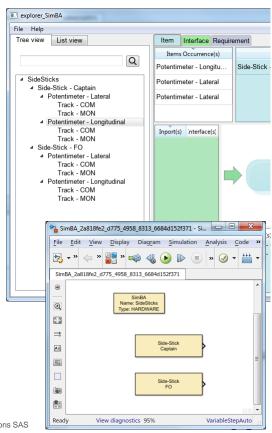


 Make modeling through models and model blocks as easy as with Sub-Systems.



- Make elements re-using as simple as a Copy / Paste.
- Automatically manage interfaces and busses (management of data types, creation and modification of Bus-Objects, propagation of buses modifications to Bus-Selectors, etc...).
  - Make it robust to renaming.





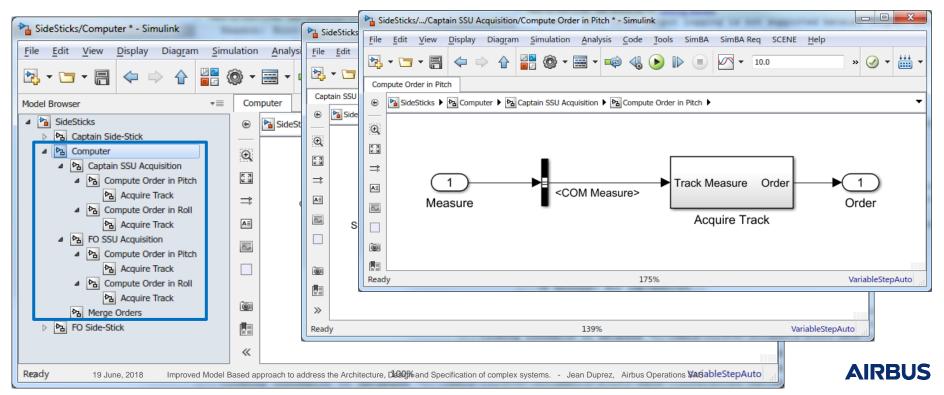


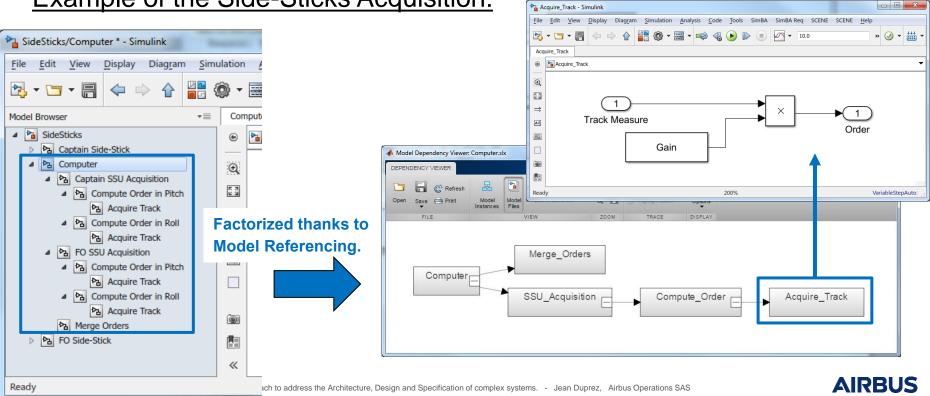
**Factorizing** the design by : generating re-usable components.

Promote **Genericity** by advance management of specificities.

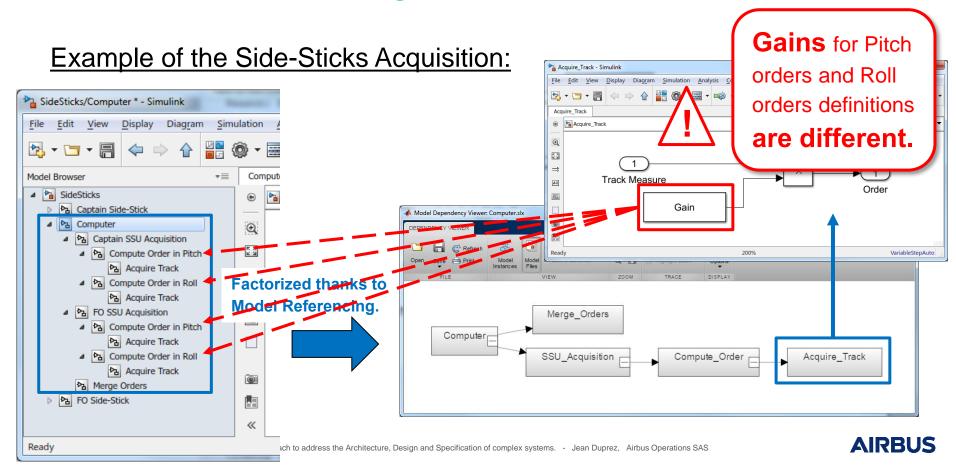
managing variability at the most relevant level.

#### Example of the Side-Sticks Acquisition:



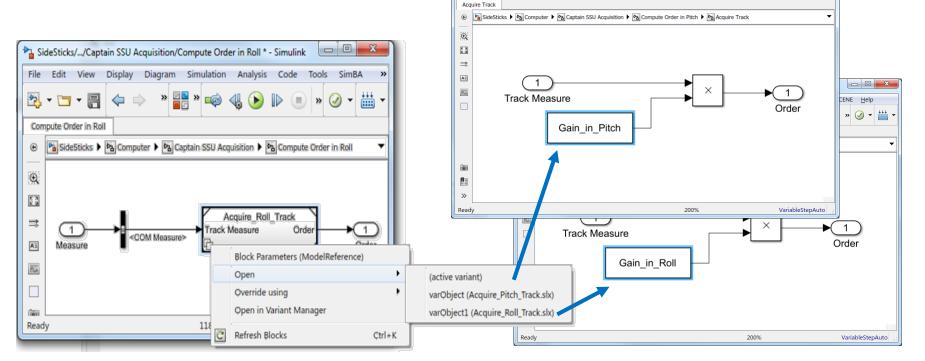


#### Example of the Side-Sticks Acquisition:



• Use of Model variants.

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SideSticks/.../Compute Order in Pitch/Acquire Track - Simulink

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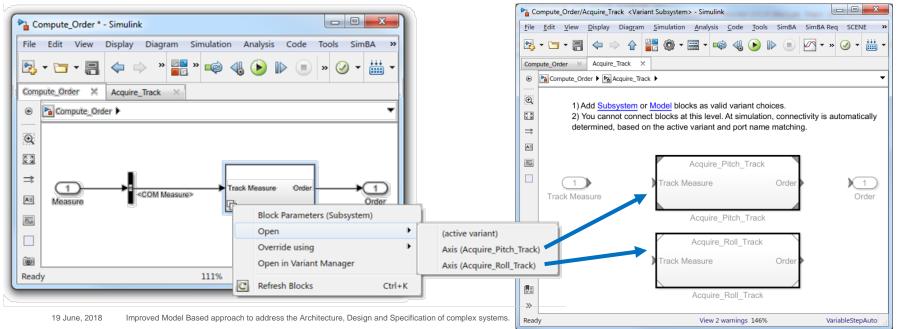
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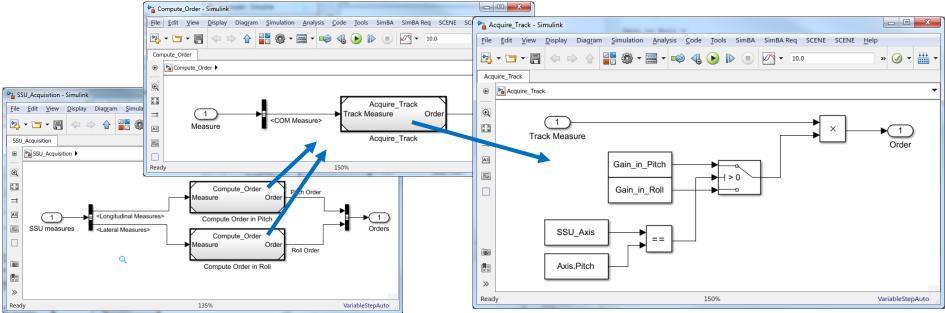
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#### • Use of Variant Subsystem.

→ Describe an "abstract envelope" representing several variants.

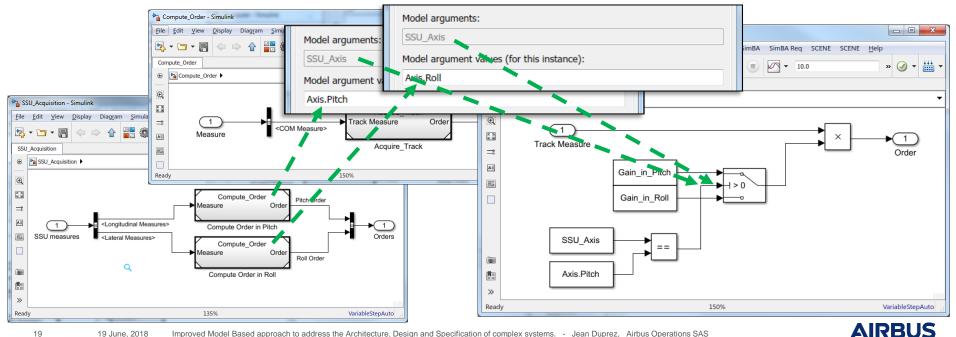


• Use of model arguments to model specificities while keeping the model generic.





Use of model arguments to model specificities while keeping the model generic.



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# → Make it **simple & easy** to use.

Thanks to customizations to **Create and manage enumerates** to:

- Manage variants configuration.
- Manage local specificities by passing enumerates as Model Argument.

#### By capturing and formalizing,

- the **CONTEXT OF USE** of each element,
- design configurations.

### How ? → Analysis & Simulation.

# How to address Complexity ?

# → Break complexity

into sets of simpler parts.

- → Design each elementary part ...
- → manage integration.

How to ensure that this giant puzzle will

# answer need ?





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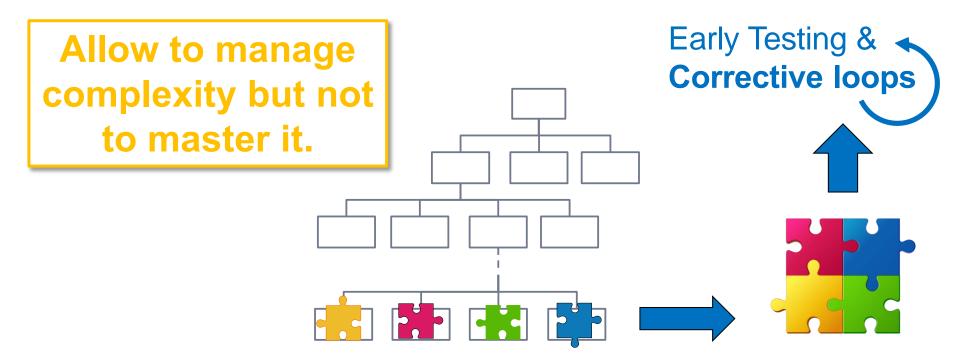
### How ? → Analysis & Simulation.

# How to address Complexity ?

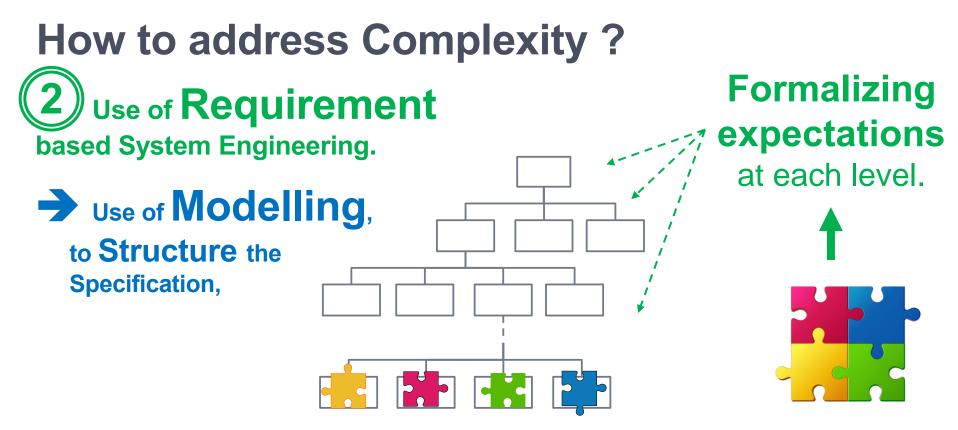
# → Break complexity Early Testing & into sets of simpler parts. **Corrective loops** → Design each elementary part ... → manage integration.

#### How ? → Analysis & Simulation.

# How to address Complexity ?

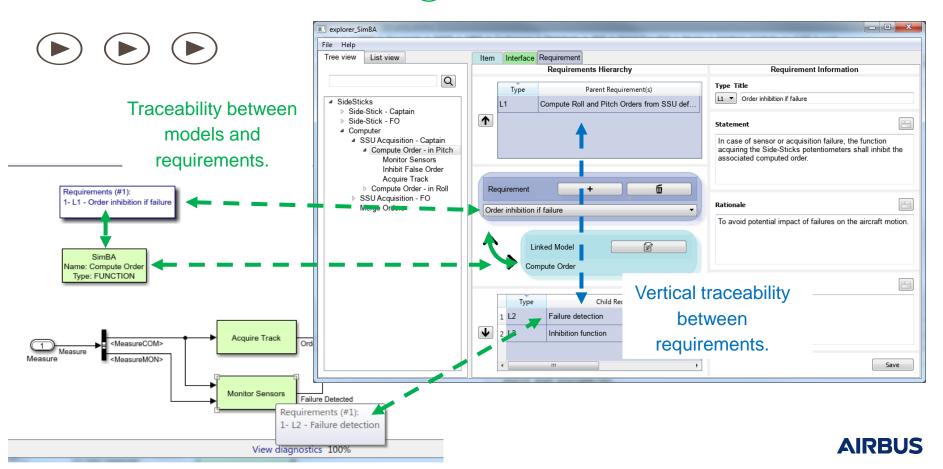


#### How ? → Requirements Engineering.





### How ? $\rightarrow$ Requirements Engineering. (2) $\rightarrow$ Use of Requirement.



# Specification, to Formalize

How ?  $\rightarrow$  Requirements Engineering. (2)  $\rightarrow$  Use of Requirement.

**How to address Complexity ?** 

# based System Engineering.

Use of Requirement

# → Use of Modelling,

- to Structure the
  - **Requirements.**

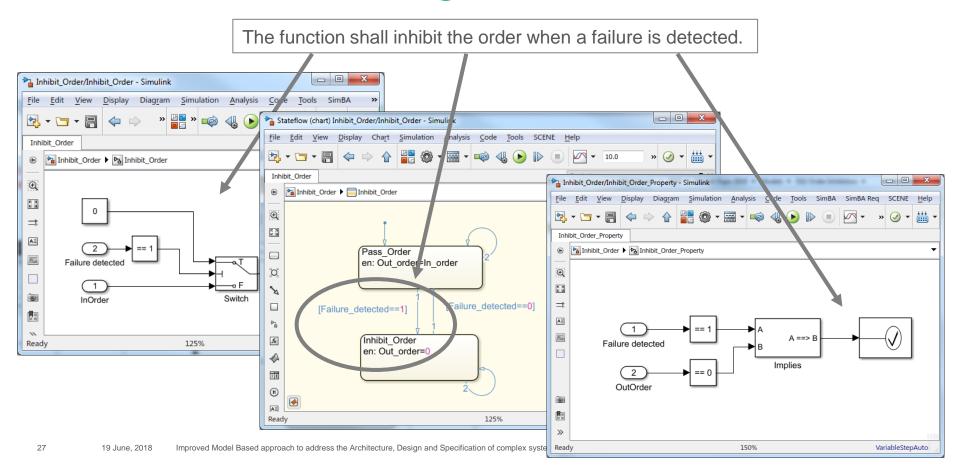
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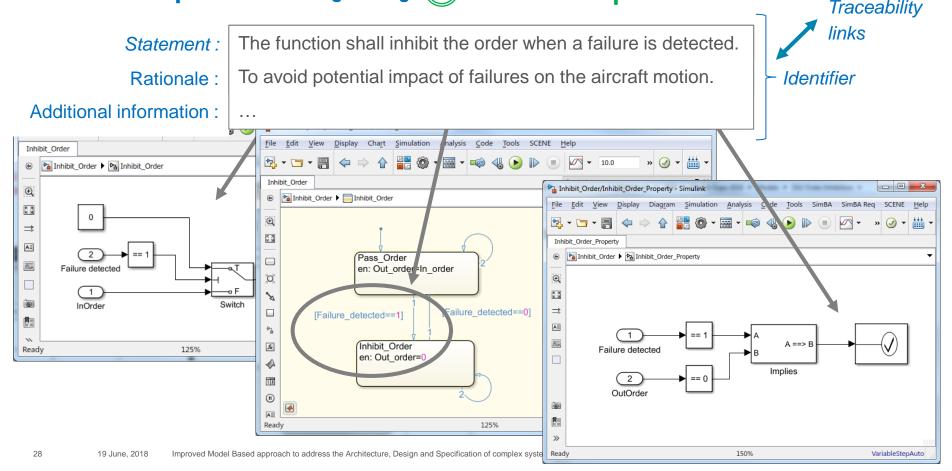




### How ? $\rightarrow$ Requirements Engineering. (2) $\rightarrow$ Use of Requirement.



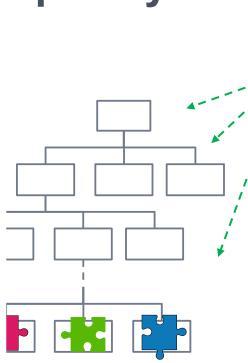
## How ? → Requirements Engineering. 2 → Use of Requirement.



How ? → Requirements Engineering.

# How to address Complexity ?

Allow to well manage expectations cascading, but not to master the design.



Formalizing expectations at each level.



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#### How?

# How to address Complexity ?

How to get deep & full understanding of the overall system ?



Considering the **system as a whole**.

**Focusing** on specific aspects the overall system, thanks to :

Extraction of relevant data

Usage of adapted view points.



Abstraction

# How ? $\rightarrow$ Adapted Graphical representation (3) $\rightarrow$ Systemic approach. How to address Complexity ? Global Model is a Set of consistent diagrams Abstraction or models. Extraction of

to address

- different scope,
- different abstraction levels,
- different point of views.

relevant data Usage of adapted view points.

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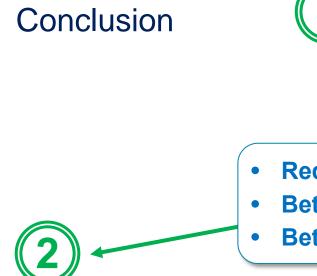
How ?  $\rightarrow$  Adapted Graphical representation (3)  $\rightarrow$  Systemic approach.

# The use of multiple views allows to efficiently address each concern.

# **Data Centric approach:**

Considering models as means to

- visualize, edit and analyze design data.
- To simulate associated design behavior



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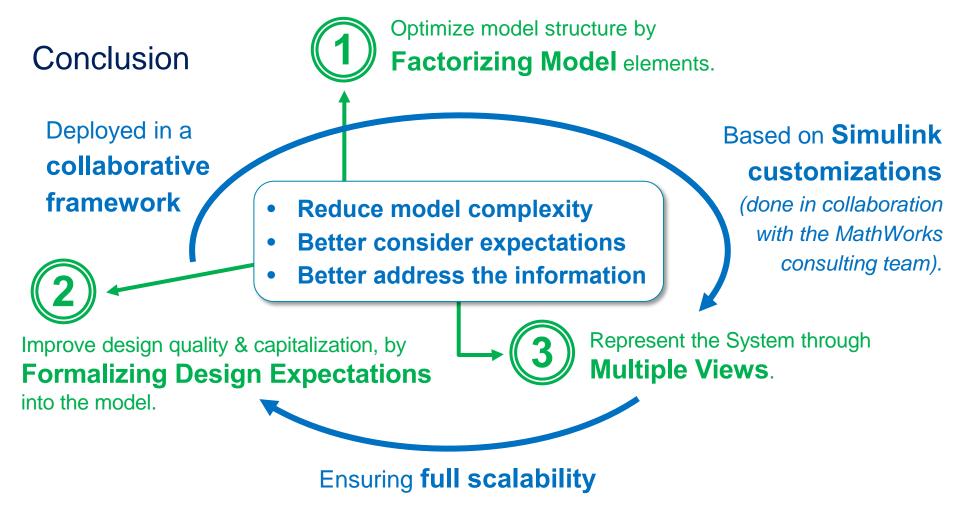
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### Conclusion

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Presented example:

12 models.17 model blocks.37 instances.

Maximum interface decomposition: 6 "sub-interfaces" through 2 levels. Typical real example: > 50 models. > 100 model blocks. > 500 instances. Through ~10 levels. Maximum interface decomposition: > 4 levels. > 25 sub-interfaces.

Expected global size:

> 3 000 models.

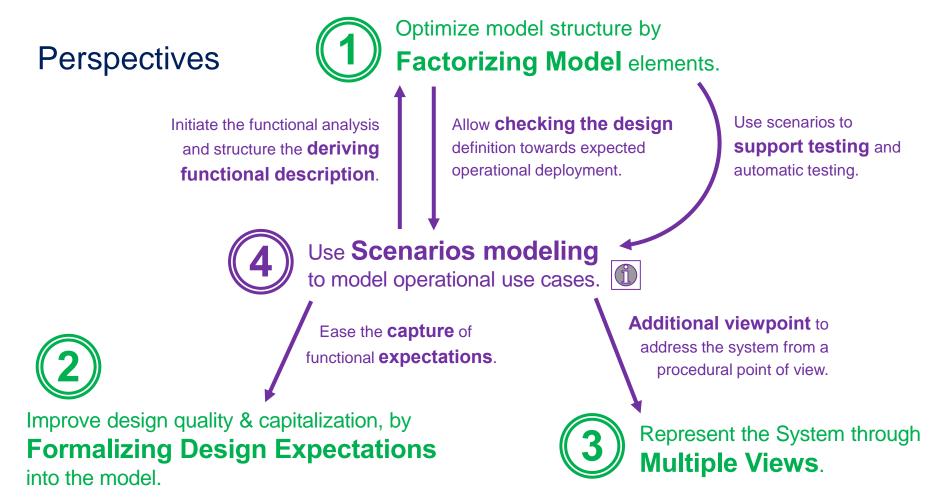
> 6 000 model blocks.

- > 30 000 instances. Through >10 levels.
- > 10 000 requirements.

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> 10 parallel active users editing same scope.

#### Ensuring full scalability



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