

Concurrency Defects

Defects related to multitasking code

Polyspace Results

Component	File
<i>Data race</i>	Multiple tasks perform unprotected non-atomic operations on shared variable
<i>Data race including atomic operations</i>	Multiple tasks perform unprotected operations on shared variable
<i>Data race through standard library function call</i>	Multiple tasks make unprotected calls to thread-unsafe standard library function
<i>Deadlock</i>	Call sequence to lock functions cause two tasks to block each other
<i>Destruction of locked mutex</i>	Task tries to destroy a mutex in the locked state
<i>Double lock</i>	Lock function is called twice in a task without an intermediate call to unlock function
<i>Double unlock</i>	Unlock function is called twice in a task without an intermediate call to lock function
<i>Missing lock</i>	Unlock function without lock function
<i>Missing unlock</i>	Lock function without unlock function

Examples and How To

Set Up Multitasking Analysis Manually

This example shows how to prepare for an analysis of multitasking code.

Concepts

Bug Finder Defect Groups

These defects are related to multitasking code.

Modeling Multitasking Code

Polyspace® Bug Finder™ can analyze your multitasking code for Concurrency Defects, such as locking and data races, if Bug Finder knows how your concurrency model is set up.